Hi Class 2! We have used a few of these Pobble story starters now and you are all becoming experts! We hope that you enjoy completing this story, there are some prompt questions on the next page to help your plan your ideas and a super drawing task at the end if you'd like to have a go as well. Have fun!





Story starter!

Moments earlier, she had been standing in her classroom holding the tiny port-key up in her hand, waiting for the magic to happen. With a flash and a puff of smoke they had vanished into thin air.

The port-key had taken them to some strange places before, but never to a jungle. The problem with port-keys is that you never quite know where you're going to end up!

They gazed around them and took in their surroundings; the stifling heat and cacophony of jungle noises put the children on edge - they would have to be exceptionally brave on this particular adventure... Use these prompt questions to help you to start thinking about and planning your story. Choose a story planning technique that works for you e.g. storyboard, spidergram, story map, story mapping boxes etc to jot down all of your ideas. (There are some templates on our class page to help you.) Remember that you can plan your stories in note form - you don't need to use full sentences.





Question time!

- What do you think a port-key is?
- What does the port-key look like?
- Where might they have been on previous adventures?
- How do you think they return home after an adventure?
- Where did they get the portkey from?
- If you could go on an adventure somewhere, where would you like to go?
- Where would you least like to go on an adventure?
- Does their teacher know where they have gone?
- Do their classmates know?





Perfect picture!

Can you draw a picture of the children travelling to the jungle using the port-key?